

# ISR MENS LEAGUE



## **Contact Information:**

**GOLFSHOP: 406.889.5056**

**1. INTRODUCTION:** ISR Men's League is a two-person team men's golf league. League members must be male, at least 18 years old and abide by all league rules.

2. The NUMBER ONE RULE is **GIT-R-DUN!** Be Ready to Hit! Keep it moving...

3. The League will play on Tuesday's; the tee time is @6:00 p.m. Depending on the daylight, shotgun, beginning in May and ending in August, 13 weeks of play.

3.1 Based on the number of teams there will be Position Weeks throughout the season and a Championship week and dinner concluding.

3.2 In the event of a PLAYOFF, the tied teams will play a sudden death playoff starting on hole #1 to determine a winner. If darkness delays play, the playoff will be decided by the USGA scorecard method.

## **4. League Fees: Per Person (2 Man Teams)**

**ISR Member** -\$12 cart fee +\$2.00 Weekly Skins Pot x 13 weeks = \$182.00 Total Season + Prize Pool \$25.00 = \$207.00

**ISR Nonmembers** -\$25 Golf Fee (includes cart) +\$2.00 Weekly Skins Pot x 13 weeks = \$351.00 Total Season+ Prize Pool \$25.00 = \$376.00 (a USGA handicap is needed)

A Meal Plan will be available at an extra per week cost for those interested. YOU MUST HAVE YOUR MEAL PLAN PREPAID TO BE FED....

## **5. Weekly Fees – Games/Winnings**

\$2.00 – for a skins pot paid weekly at check-in – winnings are distributed the following week in cash.

End of season – Prize pool distributed in Prizes & Golf Shop Credit.

## **6. RULES COMMITTEE / DISPUTES / DECISIONS.**

6.1 The Head Professional and a league player, picked at registration will make up the Rules Committee for 2017.

6.2 The Rules Committee can make league and local rules pertaining to league play at any time including but not limited to matters which affect points, standings, rule interpretation, etc. All league disputes, violations, and penalties, are subject to review by the Rules Committee.

6.3 The committee may consult any outside party including but not limited to the parties involved, any witnesses, and/or the course head professional. Decisions made by the Rules Committee are final. Major changes in league rules are proposed and voted on in the preseason meeting or require a written vote of all league members.

6.4 ***THE USGA RULES OF GOLF SHALL GOVERN ALL PLAY EXCEPT FOR THE POSTED ISR LOCAL RULES***

## **7. LEAGUE SETUP**

7.1 League Competition (13 weeks) Four ball NET Match Play. 1 Better Ball

Each 2 Man Team will play the other teams throughout the season.

LEAGUE POINT SYSTEM (Our traditional 10 Point Scoring Method)

Each round is worth a total of forty (10) points broken down as follows:

Team points - 9 points - One point per hole (Holes can be Halved)

Match points - 1 point – Winning Match Bonus

The Team with the most points at the end of the season will be declared the ISR League Champions.

## **8. LEAGUE PLAY: "The Golf Rules"**

8.1 All matches shall be played from the White #2 tees unless you qualify as a senior (60 and older), then you can play from the Gold #3 tees.

8.2 All matches will be played under USGA Rules, which means - Play it as it Lies, unless a local rule is in effect.

8.3 No putts for birdie or better may be conceded. Only pars and higher putts may be conceded at the discretion to the opponent.

8.4 The MAXIMUM SCORE on any hole is 4 over par. A player may pick up on any hole and take a 4 over par score. If two opposing players take the maximum score on a hole, then the points for that hole shall be halved regardless if one opponent is getting or receiving strokes on that hole.

Definitions:

Point of Entry: The last point where the ball crossed playable golf course – before becoming unplayable, whether going out of bounds, lost, or in a hazard or wooded area. If the shot never crosses playable golf course then use option 1. If the player and the opponents disagree substantially where to spot the point of entry, it can be a compromised spot agreed to by both sides. Make a decision and GO!

8.5 If there are any RULES DISPUTES during a match a provisional ball can be played and the rules committee will make a decision. Committee decisions are final.

## **9. MATCH (a foursome)**

9.1 A NORMAL MATCH is a foursome, 4 players, which shall consist of a two man team of league members or their qualified sub(s) opposing a two man team of league members or their qualified sub(s). Subs use the same handicap calculations as league members.

9.2 All normal matches will be scored using our standard 10 point system. See rule 7.1.

9.3 If a league member or substitute starts the round, and is unable to complete the round for any reason, the holes not completed shall be scored in the same manner using only the ball in play by his teammate. If a league member completes less than 9 holes they shall be considered absent for handicap purposes and no score shall be posted.

## **10. HANDICAPS and ADJUSTED SCORE**

10.1 The actual scores will be adjusted for handicap purposes as follows: **Nothing higher than your equitable stroke is allowed.**

10.2 **Maximum handicaps** for league play is the same as USGA standard.

10.3 Handicaps are calculated by the Montana State Golf Association

10.4 Scores Used for Handicap Purposes:

Players with 5 or More Rounds Posted - TREND

10.5 Substitutes handicaps will be calculated in the same manner as league members.

**12. SUBSTITUTE RULE.** A substitute (sub) player must be an amateur golfer at least 18 years old, male, and abide by all league rules. Securing a sub is the responsibility of the absent league member or his partner. Any player who is not a League member is considered a substitute. Each team **MUST DO THERE BEST** to call in there substitutes before 4:00 PM on the day of the match. A slow play fine can be assessed to your team for league delays.

**13. RAINOUTS / LIGHTNING.** If lightning is present, Take cover if you feel that there is danger. Rainouts will be determined by the club Head Pro and/or the rules committee. You will be notified if the round is being postponed or canceled.

